

DISCRETE FOURIER TRANSFORMS

Artur L Gower[†]

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Abstract

Here we give details on Green's functions and Fourier transforms. We mostly focus on using discrete impulse functions, and also show how to do a discrete Fourier transform without including the zero frequency $\omega = 0$. The reason for avoiding $\omega = 0$ is for functions, like Hankel functions, which have a singularity at $\omega = 0$. The Mathematica notebook `DiscreteFourierOffset.nb`, in the same directory, shows how to implement these methods and compares them with known analytic results.

Keywords: Discrete Fourier, Discrete offset Fourier, Greens functions

1 Incident wave

We look to solve the 3D wave equation

$$\mathcal{L}\{\varphi\}(\mathbf{x}, t) = \frac{1}{c^2} \frac{\partial^2 \varphi}{\partial t^2}(\mathbf{x}, t) - \nabla^2 \varphi(\mathbf{x}, t) = \frac{1}{c^2} B(\mathbf{x}, t), \quad (1)$$

with the conditions

$$\varphi(\mathbf{x}, 0^-) = 0, \quad \dot{\varphi}(\mathbf{x}, 0^-) = 0 \quad \text{and} \quad \lim_{\|\mathbf{x}\| \rightarrow 0} \varphi(\mathbf{x}, t) = 0, \quad (2)$$

[†]Department of Mechanical Engineering, The University of Sheffield, UK.

where B is the body force*. To solve this we use the Delta Dirac $\delta(\mathbf{x}) = \delta(x)\delta(y)\delta(z) = \delta(r)/(4\pi r^2)$ if r is the radius of a spherical coordinate system, and first solve the wave equation in spherical coordinates

$$\frac{1}{c^2} \frac{\partial^2 g}{\partial t^2} - \frac{1}{r^2} \frac{\partial}{\partial r} \left(r^2 \frac{\partial g}{\partial r} \right) = \frac{\delta(r)}{4\pi r^2} \delta(t) \quad (3)$$

with $g(r, t) = 0$ for $t < 0$. This is not trivially solved, as when differentiating r^{-1} a distribution appears on the origin. The solution can be found in p. 92 Achenbach (1973)[†]

$$g(r, t) = \frac{1}{4\pi r} \delta(t - r/c). \quad (4)$$

If we let $B(\mathbf{x}, t) = \delta(\mathbf{x})b(t)$, then the solution to Eq. (1) without a scatterer, i.e. for the incident wave, becomes

$$\begin{aligned} \varphi^I(\mathbf{x}, t) &= \int g(\mathbf{x} - \boldsymbol{\xi}, t - \tau) \frac{1}{c^2} B(\boldsymbol{\xi}, \tau) d\boldsymbol{\xi} d\tau = \\ &= \int g(\mathbf{x} - \boldsymbol{\xi}, t - \tau) \frac{1}{c^2} \delta(\boldsymbol{\xi}) b(\tau) d\boldsymbol{\xi} d\tau = \int \delta(t - \tau - r/c) \frac{b(\tau)}{4c^2\pi r} d\tau = \frac{b(t - r/c)}{4c^2\pi r}. \end{aligned} \quad (5)$$

which is the solution to Eq. (1) because

$$\mathcal{L}\{\varphi^I\}(\mathbf{x}, t) = \int \mathcal{L}\{g\}(\mathbf{x} - \boldsymbol{\xi}, t - \tau) \frac{1}{c^2} B(\boldsymbol{\xi}, \tau) d\boldsymbol{\xi} d\tau = \int \delta(\mathbf{x} - \boldsymbol{\xi}, t - \tau) \frac{1}{c^2} B(\boldsymbol{\xi}, \tau) d\boldsymbol{\xi} d\tau = \frac{1}{c^2} B(\mathbf{x}, t).$$

Let us adopt the Fourier transform convention:

$$f(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} \hat{f}(\omega) e^{-i\omega t} d\omega \quad \text{and} \quad \hat{f}(\omega) = \int_{-\infty}^{\infty} f(t) e^{i\omega t} dt.$$

If we took one frequency $g(r, t) = \hat{g}(r, \omega) e^{-i\omega t}$ and solved for \hat{g} with $B = c^2 e^{-i\omega t} \delta(\mathbf{x})$,

*This B is technically only a body force for an elastic SH-wave. The interpretation of B depends on the physical interpretation of φ .

[†]There he changes to spherical coordinates, substitutes $\varphi(r, t) = \Phi(r, t)/r$, and with witchcraft solves the resulting scalar wave equation, picking only the outgoing wave

one frequency of $c^2\delta(\mathbf{x})\delta(t)$, the solution using only outgoing waves would be

$$\hat{g}(r, \omega) = \frac{e^{ikr}}{4\pi r}, \quad (6)$$

with $k = \omega/c$, which after a Fourier transform would give the causal 3D Greens function (4) as expected.

For the frequency decomposition of the 2D Greens function \hat{g}_2 , we imagine that all functions will be independent of the z coordinate. So to use \hat{g} in a convolution we need to first integrate over z :

$$\hat{g}_2 = \int_{-\infty}^{\infty} \hat{g}(r, \omega) dz = \int_{-\infty}^{\infty} \frac{e^{ik\sqrt{r^2+z^2}}}{4\pi\sqrt{r^2+z^2}} dz = \frac{i}{4} H_0^{(1)}(kr), \quad (7)$$

where $r^2 = x^2 + y^2$ and \hat{g}_2 is an outgoing wave solution to

$$k^2\hat{g}_2 + \nabla_2^2\hat{g}_2 = -\delta(x)\delta(y), \quad (8)$$

where $\hat{B}(\mathbf{x}, \omega) = c^2\delta(\mathbf{x})$ and ∇_2 is the gradient in x and y . Note that Graf's and Gegenbauer's addition formulas are very useful to rewrite any bessel or hankel function.

To calculate g_2 we can take the 3D Greens (4) substitute $r \rightarrow \sqrt{r^2 + z^2}$ and integrate in z to get

$$g_2 = \int_{-\infty}^{\infty} \frac{\delta(ct - \sqrt{r^2 + z^2})}{4\pi\sqrt{r^2 + z^2}} cdz = \frac{c}{2\pi} \frac{H_s(t - |r|/c)}{\sqrt{c^2t^2 - r^2}}, \quad (9)$$

where H_s is the Heavside step function, so that $H_s(t - |r|/c)$ is zero for $r > ct$.

We can now calculate the 2D incident wave for $B(\mathbf{x}, t) = \delta(\mathbf{x})b(t)$ by using the procedure (5) for g_2 to find

$$\varphi^I(\mathbf{x}, t) = \int_{-\infty}^{\infty} g_2(r, t - \tau) \frac{b(\tau)}{c^2} d\tau = \int_{|r|/c}^{\max\{t, \frac{|r|}{c}\}} \frac{1}{2\pi c} \frac{b(t - \tau)}{\sqrt{c^2\tau^2 - r^2}} d\tau, \quad (10)$$

where we changed variables $\tau \leftarrow t - \tau$ so that we can differentiate the above expression in

t more easily (specially numerically) and assumed that $b(-t) = 0$ for $t > 0$. Alternatively, Eq. (10) can also be written in terms of the Fourier transforms $\hat{g}_2(r, \omega)$ and $\hat{b}(\omega)$ as

$$\varphi^I(\mathbf{x}, t) = \frac{1}{c^2} \int_{-\infty}^{\infty} g_2(r, \tau) b(t - \tau) d\tau = \frac{1}{2\pi c^2} \int_{-\infty}^{\infty} e^{-i\omega t} \hat{g}_2(r, \omega) \hat{b}(\omega) d\omega. \quad (11)$$

Assuming that $b(t) = 0$ for $t \notin [0, T]$, then we turn into a numerical method by approximating $b(t)$ with its truncated Fourier series.

$$\varphi^I(\mathbf{x}, t) \approx \frac{1}{T c^2} \sum_{n=-N}^N e^{-i\frac{2\pi n}{T} t} \hat{g}_2(r, 2\pi n/T) \hat{b}_N^n. \quad (12)$$

One issue is that \hat{g}_2 has a singularity at $\omega = 0$. More generally, every Hankel function of the first type has a singularity at $\omega = 0$, which we will deal with carefully in the next section.

1.1 The offset Discrete Fourier Transform

Approximating an impulse $b(t)$ with its truncated Fourier series $b_N(t)$ means that

$$b_N(t) = \frac{1}{T} \sum_{n=-N}^N \hat{b}_N^n e^{-it\frac{2\pi n}{T}}, \quad \text{where } \hat{b}_N^n := \hat{b}_N \left(\frac{2\pi n}{T} \right) = \int_0^T b(t) e^{i\frac{2\pi n t}{T}} dt, \quad (13)$$

Alternatively we can fix $\omega_n = n\delta\omega$, so that $T = 2\pi/\delta\omega$ and $N = \Omega/\delta\omega$.

We can turn this into the discrete Fourier transform by using only the points

$$b_N^m := b_N \left(\frac{mT}{2N+1} \right) = \frac{1}{T} \sum_{n=-N}^N \hat{b}_N^n e^{-2\pi i \frac{mn}{2N+1}}, \quad (14)$$

for $m = 0, 1, \dots, 2N$. We can now apply some linear algebra to extract the coefficients $T^{-1}\hat{b}_N^n$ of the vectors

$$(\mathbf{v}_n)^m := e^{-2\pi i \frac{mn}{2N+1}} \quad \text{for } n = 0, 1, \dots, 2N, \quad (15)$$

where $\mathbf{v}_n \cdot \bar{\mathbf{v}}_j = (2N + 1)\delta_{nj}$, to reach that

$$\hat{b}_N^n = \frac{T}{(2N + 1)} \sum_{m=0}^{2N} b_N^m e^{2\pi i \frac{mn}{2N+1}}, \quad (16)$$

which is the definition of the discrete Fourier transform.

For wave problems there is often a singularity at $\omega = 0$, a frequency which we used above. The easiest way to deal with this is just to take $\hat{b}_N^0 = 0$ which results in the wrong constant being added to the whole time signal. This wrong constant can be corrected by attempting to make the signal casual, which works well if we know the time signal is a pulse. Failing that, the whole frequency range can be offset by constant.

Suppose we wish to approximate $b(t)$ by

$$b(t) \approx \frac{1}{T} \sum_{n=-N}^N \hat{\beta}_N^n e^{-it(2\pi n/T + \delta)}, \quad (17)$$

then we see that by multiplying by $e^{it(2\pi m/T + \delta)}$, for $m = -N, \dots, N$, on both sides[‡] and integrating we get

$$\hat{\beta}_N^m = \int_0^T b(t) e^{it(2\pi m/T + \delta)} dt = \hat{b} \left(\frac{2\pi m}{T} + \delta \right), \quad (18)$$

which looks like the Discrete Fourier transform of $\beta(t) = b(t)e^{it\delta}$. In fact substituting $b(t)$ for $\beta(t)$ we get

$$\beta(t) \approx \frac{1}{T} \sum_{n=-N}^N \hat{\beta}_N^n e^{-i2\pi nt/T}, \quad (19)$$

from which we know that by taking $\beta_N^m = \beta(mT/(2N + 1))$ we have that

$$\beta_N^m = \frac{1}{T} \sum_{n=-N}^N \hat{\beta}_N^n e^{-2\pi i \frac{nm}{2N+1}} \quad \text{and} \quad \hat{\beta}_N^n = \frac{T}{2N + 1} \sum_{m=0}^{2N} \beta_N^m e^{2\pi i \frac{nm}{2N+1}}. \quad (20)$$

[‡]Check the proof of converges of the Fourier series and see if it can be adapted to this case.

The above translated back to $b(t)$ gives us

$$b\left(\frac{mT}{2N+1}\right) \approx e^{-i\delta\frac{mT}{2N+1}} \frac{1}{T} \sum_{n=-N}^N \hat{b}\left(\frac{2\pi n}{T} + \delta\right) e^{-2\pi i\frac{nm}{2N+1}} \quad \text{and} \quad (21)$$

$$\hat{b}\left(\frac{2\pi n}{T} + \delta\right) \approx \frac{T}{2N+1} \sum_{m=0}^{2N} e^{i\delta\frac{mT}{2N+1}} b\left(\frac{mT}{2N+1}\right) e^{2\pi i\frac{nm}{2N+1}}, \quad (22)$$

where $m = 0, \dots, 2N$ for $t \in [0, T]$, and $n = -N, \dots, N$ for $\omega \in [\delta - 2\pi N/T, \delta + 2\pi N/T]$. In our methods the more important parameter is the maximum frequency $\Omega \approx 2\pi N/T$, followed by N , so that $T = 2\pi N/\Omega$, which should be bigger than the period of $b(t)$.

Typically the discrete Fourier, and its inverse, are implemented so that both n and m run from 0 to $2N$. That is the input to a DFT is $(\hat{\beta}_N^0, \hat{\beta}_N^1, \dots, \hat{\beta}_N^{2N})$. So we must adjust Eq. (23) so that n runs from 0 to $2N$. Turning to Eq.(22) we see that

$$\hat{b}\left(-\frac{2\pi n}{T} + \delta\right) = \hat{b}_{-n} = \hat{b}_{-n+2N+1},$$

which for $n = 1, 2, \dots, N$ gives $\hat{b}_{-1} = \hat{b}_{2N}$, $\hat{b}_{-2} = \hat{b}_{2N-1}$, \dots , $\hat{b}_{-N} = \hat{b}_{N+1}$. We use this to rewrite Eq. (23) as

$$b_m \approx e^{-i\delta\frac{mT}{2N+1}} \frac{1}{T} \sum_{n=0}^{2N} \hat{b}_n e^{-2\pi i\frac{nm}{2N+1}}. \quad (23)$$

To be clear, the input vector for DFT would typically be

$$\hat{\mathbf{b}} = (\hat{b}_0, \hat{b}_1, \dots, \hat{b}_N, \hat{b}_{-N}, \dots, \hat{b}_{-1}),$$

calculated from $\boldsymbol{\omega} = \delta + (1, 2\pi/T, \dots, 2N\pi/T, -N\pi/T, \dots, -\pi/T)$. Below are some examples.

The default Mathematica DFT calculates

$$\hat{\mathbf{f}}_n = \text{Fourier}[\mathbf{f}]_n = \frac{1}{\sqrt{2N+1}} \sum_{m=0}^{2N} f_m e^{2\pi i \frac{nm}{2N+1}}, \quad (24)$$

$$\mathbf{f}_m = \text{InverseFourier}[\hat{\mathbf{f}}]_m = \frac{1}{\sqrt{2N+1}} \sum_{n=0}^{2N} \hat{f}_n e^{-2\pi i \frac{nm}{2N+1}}. \quad (25)$$

So taking $\hat{f}_n = \hat{b}_n \sqrt{2N+1}/T$ leads to $b_m = e^{-i\delta \frac{mT}{2N+1}} f_m$.

Julia's `fft` reverse the role of the forward and back DFT. For Julia's taking $\hat{f}_n = \hat{b}_{-n}(2N+1)/T$ leads to $b_m = e^{i\delta \frac{mT}{2N+1}} f_m$.

Note that when we cut out the discontinuity from \hat{b} , the Discrete Fourier Transform will approximate \hat{b} for some bell shaped curve (and likewise for the time curve). If δ is too small in comparison to $\delta\omega$ this bell shape will be much too big and rounded to approximate the sharp step from the hankel function. For example, numerically we find that for $\delta = 0.01\delta\omega$ are already significantly off, whereas for $\delta = 0.1\delta\omega$ they results are always decent (within 1% error when reconstructing the time signal).

Convolution formulas such as (11) can also be written in terms of the Offset Discrete Fourier Transform. Let

$$h(t) = \frac{1}{c^2} \int_{-\infty}^{\infty} e^{-i\omega t} \hat{g}(\omega) \hat{b}(\omega) d\omega. \quad (26)$$

Assuming Ω and N is given, we can represent the above by the inverse of the Offset Discrete Fourier Transform by using Eq. (23) to get

$$h\left(\frac{m\pi}{\Omega} \frac{2N}{2N+1}\right) \approx e^{-i\delta \frac{m\pi}{\Omega} \frac{2N}{2N+1}} \frac{\Omega}{2\pi N c^2} \sum_{n=-N}^N e^{-2\pi i \frac{nm}{2N+1}} \hat{g}\left(\Omega \frac{n}{N} + \delta\right) \hat{b}\left(\Omega \frac{n}{N} + \delta\right). \quad (27)$$